

Airport Runway Detection Based On Adaboost Algorithm

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Abstract—Automatic detection of airports is particularly essential, due to the strategic importance of these targets. In this paper, a detection method is proposed for airport runways. This method, which operates on large optical satellite images, is composed of a segmentation process based on textural properties, and a runway shape detection stage. In thesegmentation process, several local textural features are extracted. Since the best discriminative features for airport runways cannot be trivially predicted, the Adaboost algorithm is employed as a feature selector over a large set of features. Moreover, the selected features with corresponding weights can provide information on the hidden characteristics of runways. The proposed algorithm is examined with experimental work using a comprehensive data set consisting of large and high resolution satellite images and successful results are achieved.

Keywords: Airport runway detection, Textural features, Segmentation, Adaboost algorithm.

I. INTRODUCTION

Airports are important structures from both economical and military perspective. Economically, as fundamental cargo and passenger transportation stations, airports serve to attract and retain businesses with national and global ties. Therefore, airports are a major force in the local, regional, national and global economy, becoming increasingly significant in terms of financial reasons. The military airports, i.e. airbases, are also critical strategic targets considering the importance of the aviation branch of a nation's defense forces. Airbases are used for not only take-off and landing of crucial bomber and fighter units, but also consequential support operations such as strategic and tactical airlift, combat airdrop and medical evacuation, promoting the worth of airports. From this point of view, automatic detection of airports can provide vital intelligence to take well-timed military measures in a state of war. The technological improvements on both computational hardware and pattern recognition techniques made identification of airports an attainable objective. Besides, increasing number of countries that have their own satellites renders the problem even more attractive, by the supplied unbiased data to investigate. These reasons form the motivation of this paper. In this letter, airport runway detection is undertaken by the Ada-boost learning algorithm [14] employed on a large set of textural features. It is utilized to find the best discriminative features with corresponding weights, which can represent the genuine local characteristics of the runway texture that cannot be intuitively identified. In addition, Adaboost does not suffer from the curse of dimensionality and a large computational cost for the extraction of extensive number of features since it discovers which features are to be used in the classification and which are to be eliminated by its feature selection property. This strategy is based upon finding as many features as

possible and letting the Adaboost algorithm judge and decide which features are to be used. In this letter, the following features are used: textural features including the mean and the standard deviation of image intensity and gradient; Zernike moments [15] and circular-Mellin features [16], both of which have been previously used in airport detection [3], [4]; and Haralick features [17], commonly used in road detection [7], [18]. Furthermore, other prevalent textural features that have not been previously used for airport detection are employed, and they include the Fourier power spectrum [19]–[21], wavelets [20], [21], and Gabor filters [20]–[23].

II. METHOD

First, satellite images are divided into nonoverlapping image blocks of size N by N pixels. N is selected to be 32, which is specified as appropriate for an airport runway width in 1-m resolution images. Throughout the process, these blocks, represented by $f(x, y)$ where x and y represent the coordinates of the blocks, are considered to be the basic elements, and all feature extraction and classification operations are executed in terms of whether they are a runway or not.

A. Features

Below, a brief information on the usage of the features employed (137 in total) is provided. More detailed information concerning these features can be found in the references and about their employment in airport detection in [24].

- **Basic features (features F1–F4):** Runways are generally a uniform gray level and brighter than their surroundings. Thus, the means and the variances of intensity, and the gradient of intensity inside the image blocks can describe the intensity level and variation, respectively.
- **Zernike moments (F5–F13):** Zernike moments [15] are rotation-invariant image moments. The order of a Zernike moment must have an upper bound to have a feasible computation. In this letter, the Zernike moments of order from 0 to 4, resulting in a total of nine features, are considered according to the restrictions in memory and computational time.
- **Circular-Mellin features (F14–F23):** Circular-Mellin features are also orientation and scale invariant. These features take advantage of two parameters, i.e., radial frequency and annular frequency. Some experimental results are given in [16] about the selection of these variables by a search

algorithm. The choice of the set of employed circular-Mellin features was decided based on the parameters given in [16].

• **Fourier power spectrum (F24–F33):** The Fourier power Spectrum is used to extract features related to periodic patterns. The power spectrum of the image block can be examined in ring- [19] or wedge-shaped [21] regions. The latter are orientation dependent, and thus, they were not used. Ring-shaped regions can provide information about repetitive forms. In this letter, power spectrum was divided into six equal ring-shaped regions, and the total powers comprised by each region were considered as features. In addition, the maximum value, the average value, and the variance of the discrete Fourier transform magnitude, as well as the overall power spectrum energy, were used.

• **Gabor filters (F34–F81):** A dictionary of Gabor Filters with six orientations and four scales was employed. The other parameters were chosen according to [23]. The means and the variances of the Gabor-filtered output images were also used. To make Gabor filter outputs approximately rotation invariant, the feature vector is circularly shifted so that the scale–orientation pair having the maximum mean is located at the beginning of the vector [12], [21].

• **Haralick features (F82–F97):** Gray-level co-occurrence matrices are calculated [17]. When no prior information is available, it is common to use offsets (1, 0), (1, -1), (0, -1), and (-1, -1), which correspond to adjacent pixels at 0°, 45°, 90°, and 135°, respectively. However, we initially selected the best discriminative window size from a set of different-sized windows (1, 3, 5, 7, and 9 pixels). The selected size was adjacent pixels, and we used that size for classification analysis. Four Haralick feature (energy contrast, homogeneity, and correlation) for four offsets (16 features in total) were employed.

• **Wavelet analysis (F98–F121):** These features are expected to provide a quantitative description of the textural properties related to both frequency and spatial domains. A three-level decomposition structure was employed, and the energies and the standard deviations of the four components (low–low, low–high, high–low, and high–high) for the three levels were used as features, giving a total of 24 features.

• **Features in Hue, Saturation, Value (HSV) color space (F122–F137):** Since the runways tend to be in gray tones and colorfulness is a synonym for saturation, it is the saturation that will most probably provide valuable information. Likewise, the hue is closely related to the dominant wavelength, and although it is not so evident, the dominant wavelength of the color of a runway might be useful. For these reasons, the mean, the variance, and the mean and variance of the gradient magnitude, as well as the Zernike moment of order 1 and circular-Mellin feature for both saturation and value components, were employed. Since these two components provide linear information, the common mean and variance formulas still apply. On the other hand, since the hue bears angular information, its directional statistics are involved in the mean and variance calculations. Since the Zernike and circular-Mellin features inherently require magnitudes rather than angles, the hue component is not utilized for these features. Employing features from the HSV color space for

runway detection is a novel practice, and it has been shown to be very effective in the experimental analysis.

III. Adaboost Learning Algorithm

Boosting is a general method to improve the performance of a learning algorithm (Freund, 1999). Adaboost (short for Adaptive Boosting) is a boosting algorithm, which takes a set of weak learners and constitutes a linear combination of them, in a number of iterations, to produce a strong classifier. A weak learner is a classifier, which gives weak hypotheses that are insufficient to solve the whole problem alone. These weak learners are often selected as threshold classifiers (Viola, 2001) which decide the output by judging the result of a comparison between input and a threshold. Such a threshold classifier, $h_j(x)$, is given in Equation 2.41.

$$h_j(x_j) = \begin{cases} +1 & \text{if } p_i x_j < p_j \theta_j \\ -1 & \text{otherwise.} \end{cases}$$

In this equation x_j is the feature, θ_j is the threshold, p_i is the parity which decides the direction of inequality and $1 = j = K$ where K is the number of features. Every weak learner makes its decision by examining only one feature, so every classifier corresponds to a feature. Training of a weak learner, j , is given in Equation 2.42, and it means determining θ_j and p_j values that minimize the classification error on the iteration t .

$$(\theta_j, p_j) = \operatorname{argmin}_{(\theta_j, p_j)} \{ \epsilon_{t,j} \}$$

This operation can be achieved simply by searching in intervals $\min(x) = \theta = \max(x)$ and $p_j = \{+1, -1\}$. The definition of $\epsilon_{t,j}$ is given in Equation . where y_i is the desired output label.

$$D_t \in \epsilon_{t,j} = \sum_{i: h_j(x_i) \neq y_i} D_{tj}(i)$$

In this equation is the distribution function over training samples on the iteration. As it can be observed in the complete algorithm of the Adaboost, given in Figure 2.6, this distribution is utilized to emphasize the misclassified samples, forcing the algorithm to focus on the hard examples in the training set. $D_t(i)$ is initialized to uniform.

IV. EXPERIMENTAL RESULTS

The experiments were carried out with a data set consisting of 57 large satellite images having a size of 14 000 × 11 000 Pixels on average and a resolution of 1 m. Twenty-eight of these images were randomly selected for training, and 29 of them were reserved for testing. Each image was divided into blocks of size 32 × 32, and in this way, 4 205 796 blocks were obtained for training. Each block of the training images was labelled as runway (positive) if more than half of its pixels belong to the runway of an airport and labeled as nonrunway (negative) otherwise. After labeling training images, 5315 runway blocks and 4 200 481 nonrunway blocks are obtained.

Only 10% of the nonrunway blocks are randomly selected and used because of memory constraints, whereas all of the runway blocks were utilized. For the test images, ground-truth data were manually formed by marking only the main runways. The following measures were used for performance evaluation: The true positive rate (TPR; Sensitivity), which is the ratio of correctly classified positive labeled blocks to true positive blocks (indicates how much the algorithm fails to find an existing airport block). Likewise, the *true negative rate* (TNR; *Specificity*) is the ratio of correctly classified negative labeled blocks to true negative blocks (it indicates the amount that the algorithm fails to label a non-airport block). There are no parameters required by Adaboost except for the iteration count, which determines the number of weak classifiers to be considered. In this letter, 40 iterations were performed since an iteration count less than 40 is satisfactory for classification accuracy. Fig. 1(a) shows the performance results on every iteration for the training set. The x-axis indicates the number of features (weak learners) utilized, and the y-axis is the corresponding performances (TPR and TNR). With only a few features, the performance increased to over 80% and 70% for TNR and TPR, respectively. The performance increased to close to 90% in approximately 20 iterations were considered. The performance increase was minor when more iterations were considered. Each iteration of the Adaboost algorithm corresponds to a weak classifier operating on a single feature. The information about which feature was selected at each iteration is provided in Table I, where the names and the parameters of the selected features are given with their selection orders, the assigned feature identification number among the 137 total features, Adaboost weights, and classifier rules, respectively. The threshold values of the classifier rules were normalized in order to provide a more explanatory expression. While it is not trivial to state the reasons for every selected feature, some are explicit. For instance, the first selected feature, which is the mean of saturation, denotes how colorful the image block is on the average. Observing the classifier rule, the weak learner output is positive if the input is less colorful than 16% of the saturation range. Since airport runways are not colorful structures and they tend to be in grayscale, this outcome is consistent with common sense. Likewise, the second selected feature, i.e., the variance of the Intensity gradient magnitude, which is selected multiple times, denotes variation in the rate of intensity change in a block. Higher values mean that the block must have abruptly changing neighboring pixels and uniform areas at the same time. This is the case when there is a runway sign or runway edge in a block. Haralick features (correlation and homogeneity) and the third and fourth features in the table are also observed as significant discriminative features for runways. The multiple selection of the same feature is possible in Adaboost. At first, this may seem to be a redundancy; however, in this way, more sophisticated classification rules can be established, because the thresholds and/or the parities of weak classifiers change at every iteration of training. The performance results for the test set are given in Fig. 1(b). While the TNR was very close to those achieved for the training set, the TPR was slightly lower. The number of iterations around 20 gave comparable results with 40 iterations. In fact, due to duplicate selection by Adaboost, these first 20 classifiers were operating on 16 different features. That is to say, after approximately 16

features, adding more features did not provide significant performance improvement. It is a question of computation capacity whether to include remaining features or not. In our letter, 83% TPR and 91% TNR were achieved for the entire test set.

We also employed the support vector machine (SVM) classification with radial basis function kernel. We considered

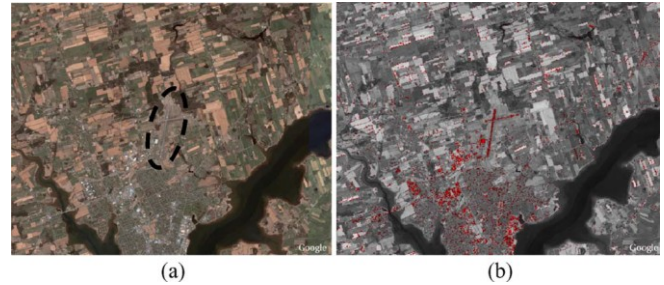


Fig. 2. (a) Original image with an airport inside dashed lines. (b) Detected runway blocks shown in red.

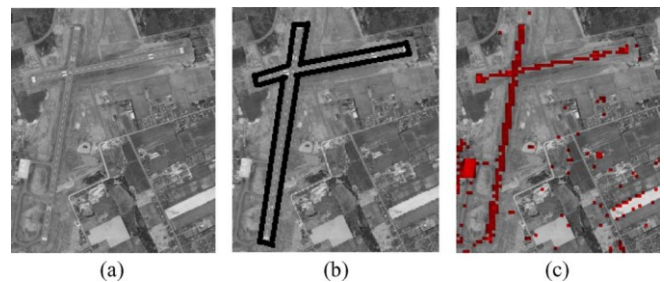


Fig. 3. Closer view of the (a) runway, (b) boundary, and (c) labeled blocks.

16 Adaboost selected features, which were concatenated to form a single vector. It was observed that the performance was below that of Adaboost. We obtained 77% TPR and 86% TNR over the entire test set. In Fig. 2, an example of block labeling is given. Unlike the previous studies in the literature, the experiment in which the proposed method was used contained a data set of large images consisting of heavily negative samples. In Fig. 3, a closer view is provided. As shown in Figs. 2 and 3, irrelevant blocks occur such as roads classified as runways, which were of similar gray tone and intensity variation. One way to remove false positives is to increase the final acceptance threshold used by the Adaboost as a strong classifier. In this letter, a sign function was used; therefore, it takes threshold 0 when generating the final decision. Increasing the threshold would result in high precision by decreasing false positives; however, it would also decrease true positives at the same time, i.e., resulting in a low recall. After taking the output of the classifier proposed here as the region of interest, the false positives can be eliminated by further processing considering domain information. For example, candidate blocks, which form long and wide elongated rectangles, can be selected as runways, and others can be eliminated. In addition, by performing a connected component analysis, sparse false alarms may simply be eliminated by area thresholding since they do not form elongated connected components. It was observed that the algorithm occasionally misinterprets the highways or other wide roads as runways. Therefore, the interconnected network of these structures can be analyzed by including road network detection in the method. Another way of determining whether the detected structure is an airport is to search for distinct fundamental airport buildings, such as

control towers, terminal buildings, or hangars. Employing the Adaboost learning algorithm and the utilization of features obtained using HSV color space, Gabor filters, Fourier power spectrum analysis, and wavelets are original ways of solving the airport runway detection problem. It was observed in the Adaboost training process that the majority of selected features (24 out of 40) were new features (see Table I), which means that they are suitable features for runway detection. In fact, there are many textural features, but it is difficult to intuitively state the best discriminative one. Adaboost selects the best feature among a feature set; thus, it may be possible to explain the specific textural properties of runways that are hidden. Haralick features that have been previously used for automatic road detection applications were also selected by

Adaboost (4 out of 40), which is an expected result due to the similarity of textural properties of roads and runways. The experiments are carried out on a 64-bit MATLAB environment, on a dual Xeon 2.0-GHz workstation with 4 GB of memory, running Linux $\times 64$ operating system. Extracting all of the 137 features from a 14000×11000 image took approximately 115 min, whereas extracting the Adaboost selected 16 features to be used for test images took only 58 min. Bearing the size of the data and the platform in mind, the algorithm performed fairly well. After the training, it took 5 s to classify all blocks of a test image. Since nonoverlapping blocks are processed, the proposed system can be run in parallel to extract features for saving time. As for the SVM, the training took approximately 20 s after extracting 16 features, and it took about 1 s to classify all blocks in a test image. While training the SVM, a problem arose from memory limitations, and it proved difficult to work on large feature vectors. Adaboost does not suffer from memory limitation and can work with very large set of features; however, the training takes longer than that for the SVM.

V. RESULT

A method for the detection of airport runways is proposed in this study. This method is based on an approach, which involves a segmentation process and a subsequent geometric analysis on the aerial image. In the segmentation phase, textural properties are considered, and mostly prevalent textural features that are used for segmentation in the literature are employed. In addition to that, employing Adaboost learning algorithm and utilization of features obtained by using HSV color space, Gabor Filters, Fourier Power Spectrum Analysis and Wavelets, are also original works for the airport runway detection problem. Segmentation process can also be modified with a multi-class Adaboost learning algorithm, so that it can serve as a general purpose region of interest detector, for a multipurpose automatic target detection system. This improvement provides an efficiency enhancement due to the unification of the detection of the regions of interest operations for various targets.

VI. CONCLUSION

A texture-based method for the detection of airport runways has been proposed in this letter. Since it is not a trivial task to

select discriminative features for classification, it may be inadequate to intuitively state the discriminative features for the classification of the objects of interest in remotely sensed images. Adaboost provides the most beneficial features that may also bear the nontrivial characteristics of objects. Thus, it is possible to deduce hidden characteristics of objects, and this represents the twofold benefits of the proposed method. In general, the proposed method may be used for other kinds of objects of interest (targets) to better expose their hidden features. Then, domain information, if available, can be incorporated with selected features for target detection and recognition. Classification can be also modified with a multiclass Adaboost learning algorithm so that it can serve as a general-purpose region of interest detector for a multipurpose automatic target detection system.

VII. REFERENCE

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